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Johnstown Flood

“ A beautiful, dream-like, unsettling narrative in which every word, like a small jewel, feels carefully chosen, considered and placed. Rarely do debut novels come as assured and impressive as this one. ”
—Sarah Waters, New York Times bestselling author of *The Paying Guests*
Elegant, sinister and psychologically complex, *After Me Comes the Flood* is the haunting debut novel by the bestselling author of *The Essex Serpent* and *Melmoth*. One hot summer 's day, John Cole decides to shut his bookshop early, and possibly forever, and drives out of London to see his brother. When his car breaks down on an isolated road, he goes looking for help and finds a dilapidated house. As he approaches, a laughing woman he 's never seen before walks out, addresses him by name and explains she 's been waiting for him. Entering the home, John discovers an enigmatic clan of residents all of whom seem to know who he is, and also claim they have been awaiting his arrival. They seem to be waiting for something else, too—something final... Written before Sarah Perry 's ascension to an internationally bestselling author, *After Me Comes the Flood* is a spectacular novel of obsession, conviction and providence.

The Flood

How the mystery of the Bible's greatest story shaped geology: a MacArthur Fellow presents a surprising perspective on Noah's Flood. In Tibet, geologist David R. Montgomery heard a local story about a great flood that bore a striking similarity to Noah 's Flood. Intrigued, Montgomery began investigating the world 's flood stories and—drawing from historic works by theologians, natural philosophers, and scientists—discovered the counterintuitive role Noah 's Flood played in the development of both geology and creationism. Steno, the grandfather of geology, even invoked the Flood in laying geology 's founding principles based on his observations of northern Italian landscapes. Centuries later, the founders of modern creationism based their irrational view of a global flood on a perceptive critique of geology. With an explorer 's eye and a refreshing approach to both faith and science, Montgomery takes readers on a journey across landscapes and cultures. In the process we discover the illusive nature of truth, whether viewed through the lens of science or religion, and how it changed through history and continues changing, even today.

Symbaroum

In this explosive new world of betrayals #1 NEW YORK TIMES BESTSELLING AUTHOR and shaky alliances created by New York Times bestselling author Sherrilyn Kenyon and Dianna Love, the only free Alterant faces an impossible task—recapture three dangerous escaped creatures before they slaughter more humans . . . or her. The way Evalle Kincaid sees it, saving mankind from total

destruction should have cleared her name. But when words uttered in the heat of combat are twisted against her, she 's blamed for the prison break of three dangerous Alterants. She has one chance to clear the cloud of suspicion hanging over her . . . for good. All she has to do is recapture the escapees. But deals with gods and goddesses are tricky at best, and now the lives of all Beladors, and the safety of innocent humans, rides on Evalle 's success. The only person she can ask for help wants to see her dead.

Alterant

Four hostages are rescued from a group of religious extremists in Barcelona. After five years of being held captive together, they make a vow to always watch out for one another. But they never expected this. The world they have returned to has been transformed-by water. And the water is rising.

The Alchemist

A gripping, atmospheric crime novel about a town on the edge of collapse, and a murder that shakes the community. Perfect for fans of The Dry.

Tales From the Loop

In this book without words, a family experiences the destruction and rebuilding of their home and community after a flood.

Noah's Ark

The study reported in this volume grew out of some theoretical work, one phase of which bore specifically on the behavior of individuals in social movements that made specific (and unfulfilled) prophecies. We had been forced to depend chiefly on historical records to judge the adequacy of our theoretical ideas until we by chance discovered the social movement that we report in this book. At the time we learned of it, the movement was in mid-career but the prophecy about which it was centered had not yet been disconfirmed. We were understandably eager to undertake a study that could test our theoretical ideas under natural conditions. That we were able to do this study was in great measure due to the support obtained through the Laboratory for Research in Social Relations of the University of Minnesota. This study is a project of the Laboratory and was carried out while we were all members of its staff. We should also like to acknowledge the help we received through a grant-in-aid from the Ford Foundation to one of the authors, a grant that made preliminary exploration of the field situation possible.

The Walking Dead: Compendium 1

After Bart King interviewed hundreds of the wisest guys and smartest alecks for The Big Book of Boy Stuff, something awesome happened: the book became a classic! Hailed by critics and kids alike, it has sold hundreds of thousands of copies, and even won awards. In this updated and redesigned tenth anniversary edition, hijinks and hilarity are still front and center. Within these pages, boys can find a myriad of things to do, things to laugh at, and things they didn 't know. Bart King, the veteran of many water balloon wars, taught middle school for many years. He 's written other cool books, including The Big Book of Superheroes, The Pocket Guide to Girl Stuff, and The Big Book of Gross Stuff. Visit his website at www.bartking.net.

Flood

Barbara Kingsolver's acclaimed international bestseller tells the story of an American missionary family in the Congo during a poignant chapter in African history. It spins the tale of the fierce evangelical Baptist, Nathan Price, who takes his wife and four daughters on a missionary journey into the heart of darkness of the Belgian Congo in 1959. They carry with them to Africa all they believe they will need from home, but soon find that all of it - from garden seeds to the King James Bible - is calamitously transformed on African soil. Told from the perspective of the five women, this is a compelling exploration of African history, religion, family, and the many paths to redemption. The Poisonwood Bible was nominated for the Pulitzer Prize in 1999 and was chosen as the best reading group novel ever at the Penguin/Orange Awards. It continues to be read and adored by millions worldwide.

The Rocks Don't Lie: A Geologist Investigates Noah's Flood

“ Until the Flood is an urgent moral inquest. ” —Jesse Green, New York Times In the gripping and revelatory *Until the Flood*, Dael Orlandersmith journeys into the heart and soul of modern-day America—confronting the powerful forces of history, race, and politics. Drawn from interviews following the shooting of a black teenager, Michael Brown, by a white police officer, Darren Wilson, Orlandersmith embodies the many faces of a community rallying for justice and a country still yearning for change.

The Flood Girls

Come join the adventure in *Symbaroum*, the acclaimed Swedish roleplaying game! Explore the vast Forest of Davokar in the hunt for treasure, lost wisdom and eternal fame. Visit the barbarian clans to trade or to plunder their treasuries. Establish a base of power among princes, guilds or rebellious refugees in the capital city of Yndaros. Or survive encounters with Arch Trolls, dark-minded Blight Beasts and undead warlords. But whatever you do, never ignore the warnings spoken by the wardens of the forest: tread carefully and do not disturb the ruins of old, for the dark deep of Davokar is about to awaken. Made in Sweden

Things from the Flood 90s Era Rpg, Hardback

Curious to see where the flood is going, an old woman packs her broom and pig into her boat and sets out to follow it.

Until the Flood

“ Intense. Feral. Deliciously unhinged. ” ~Kristen Mae, bestselling author of *Underdog* Seven people. A locked storm shelter. Inevitable starvation. What could you do to survive? Victoria Larson and her husband, Chad, are sitting on their rooftop, waiting for the end. For three days, they ’ ve watched their coastal Louisiana town turn into a lake, battered by an unprecedented series of hurricanes. With the levees obliterated, the waters rise higher and higher—the next storm is sure to swallow their house whole. Just when all hope seems lost, a rescue boat emerges through the driving rain; a woman named Windy plucks them from their roof and motors them to a waterproof bunker—to safety. There, with a ragtag group of other evacuees, Victoria and Chad bed down and prepare to wait out the storms. But it isn ’ t long before Victoria notices a few things seem...off. The cement bunker has a door that locks from the outside. Many of the boxes of food don ’ t contain food at all. The bottles of water smell like rubbing alcohol. And everyone in the group has a secret; even Victoria ’ s own estranged husband seems to have known their captor prior to making the trek to the shelter. And some of her fellow evacuees are far too intent on defending the woman who locked them in this dungeon. Are they really storm victims

like Victoria? Or are they accomplices in a sick game? One thing is certain: none of them will survive if they can't find something to eat. And if the stories the others tell about Windy are any indication, Victoria suspects their captor's plans are far more evil than simply watching them die of malnourishment. The blade Windy gave her is proof enough of that. And it won't be long until starvation devours the last of Victoria's sanity. Tightly plotted and deliriously wicked, this psychological thriller will leave you breathless. Fans of Nick Cutter and Paul Tremblay will love *The Flood*.

The Year of the Flood

The basis for the new Amazon Prime Original Series! From the author of the imaginative and “awe-inspiring” (New York Journal of Books) narrative art book *The Electric State* comes the haunting sequel to his remarkable *Tales from the Loop*. Welcome back to the Loop. In 1954, the Swedish government ordered the construction of the world's largest particle accelerator in the pastoral countryside of Mälaren. The local population called this marvel of technology *The Loop* and celebrated its completion. But Mälaren and the world would never be the same. Infused with strange machines and unfathomable creatures, *Things from the Flood* is a transcendent look at technology that will stay with you long after you turn the final page.

Things From the Flood

NPR Best Books of 2018 A teen girl and her robot embark on a cross-country mission in this illustrated science fiction story, perfect for fans of *Ready Player One* and *Black Mirror*. In late 1997, a runaway teenager and her small yellow toy robot travel west through a strange American landscape where the ruins of gigantic battle drones litter the countryside, along with the discarded trash of a high-tech consumerist society addicted to a virtual-reality system. As they approach the edge of the continent, the world outside the car window seems to unravel at an ever faster pace, as if somewhere beyond the horizon, the hollow core of civilization has finally caved in.

After Me Comes the Flood

A New York Times Notable Book A Los Angeles Times and Cleveland Plain Dealer Best Book of the Year Winner of the PEN/E. O. Wilson Literary Science Writing Award From the bestselling author of the acclaimed *Chaos and Genius* comes a thoughtful and provocative exploration of the big ideas of the modern era: information, communication, and information theory. Acclaimed science writer James Gleick presents an eye-opening vision of how our relationship to information has transformed the very nature of human consciousness. A fascinating intellectual journey through the history of communication and information, from the language of Africa's talking drums to the invention of written alphabets; from the electronic transmission of code to the origins of information theory, into the new information age and the current deluge of news, tweets, images, and blogs. Along the way, Gleick profiles key innovators, including Charles Babbage, Ada Lovelace, Samuel Morse, and Claude Shannon, and reveals how our understanding of information is transforming not only how we look at the world, but how we live.

When Prophecy Fails

The basis for the new Amazon Prime Original Series! From the author of the imaginative and “awe-inspiring” (New York Journal of Books) narrative art book *The Electric State* comes the haunting sequel to his remarkable *Tales from the Loop*. Welcome back to the Loop. In 1954, the Swedish government ordered the construction of the world's largest particle accelerator in the pastoral

countryside of M ä lar ö arna. The local population called this marvel of technology The Loop and celebrated its completion. But M ä lar ö arna and the world would never be the same. Infused with strange machines and unfathomable creatures, Things from the Flood is transcendent look at technology that will stay with you long after you turn the final page.

Things From the Flood

The Walking Dead Compendium is here! Since 2003, Robert Kirkman's The Walking Dead has been redefining the survival horror genre with its unique and vivid account of life after the end of the world. Although the cast is diverse and often changing (including, of course, a great number of zombies), at the heart of every tale is Rick Grimes: former police officer, husband, father, and de facto leader of a ragtag band of survivors looking to make a future for themselves in a world that no longer has one. To call The Walking Dead a zombie tale is accurate to a point, but it touches on only one facet of a story that asks timeless questions about what it means to live. It also asks whether or not this is possible in a world full of the dead. This is a great opportunity to experience this gripping read for the first time or catch up on the tale with the first four years worth of material, collected in one volume for the first time. The first eight volumes of this fan-favorite series collected into one massive collection. This volume collects THE WALKING DEAD #1-48.

Flood Warning

"Ever the responsible eldest brother, Caleb Pierce started working for his father's luxury contracting business at a young age, dreaming of one day sitting in the boss's chair. But his father's will throws a wrench in his plans by stipulating that Caleb share control of the family business with his two estranged brothers. Things only get more complicated when demanding high-end home designer Morgan hires Caleb to build her a customized dream house that matches her specifications to a T--or she'll use her powerful connections to poison the Pierce brothers' reputation"--

Brain Gain

This exclusive book will transport fans into Jakub Rozalski's mysterious worlds where history, folklore, and modernity harmoniously clash. Inspired by traces of imagination from his childhood on the Polish countryside, his incredibly breathtaking and unique artwork will pull you into his alternate fantastic worlds filled with colossal giants, ominous machines, werewolves, lonely wanderers and rural landscapes. Artwork is complemented by sectional text in English and Polish. Fans can learn more about the artist in the interview text in English and Polish. This book is a perfect addition to your coffee table and an excellent gift for any fan of Mr. Rozalski's work. Digital art enthusiasts will also enjoy learning more about the artist's creation process in tutorials at the end of the book.

Taken at the Flood

The Loop is closed. Life is returning to normal when the pastoral countryside is suddenly flooded by dark water from the huge abandoned underground facility. Rumors spread in classrooms and schoolyards, stories about the flood and how it has brought something with it. One thing is clear: the past is not ready to be forgotten. Simon Stalenhag is back. In his new artbook Things From The Flood, Stalenhag continues the stories of Tales From The Loop, memories of a Nordic childhood infused with strange machines and weird creatures from other dimensions. In Things From The Flood, Stalenhag moves his focus from the 80s to the 90s, the decade of great change when the outside world truly came to Scandinavia. These are tales of the trials of youth, of schoolyard hazings, of first kisses, of finding yourself

- and robots."

Three Rivers Rising

100 years ago, a killer wave of molasses struck a crowded Boston neighborhood. Discover the story of this strange disaster in the next book in the New York Times bestselling I Survived series.

Things from the Flood

The stunning story of one of America's great disasters, a preventable tragedy of Gilded Age America, brilliantly told by master historian David McCullough. At the end of the nineteenth century, Johnstown, Pennsylvania, was a booming coal-and-steel town filled with hardworking families striving for a piece of the nation's burgeoning industrial prosperity. In the mountains above Johnstown, an old earth dam had been hastily rebuilt to create a lake for an exclusive summer resort patronized by the tycoons of that same industrial prosperity, among them Andrew Carnegie, Henry Clay Frick, and Andrew Mellon. Despite repeated warnings of possible danger, nothing was done about the dam. Then came May 31, 1889, when the dam burst, sending a wall of water thundering down the mountain, smashing through Johnstown, and killing more than 2,000 people. It was a tragedy that became a national scandal. Graced by David McCullough's remarkable gift for writing richly textured, sympathetic social history, *The Johnstown Flood* is an absorbing, classic portrait of life in nineteenth-century America, of overweening confidence, of energy, and of tragedy. It also offers a powerful historical lesson for our century and all times: the danger of assuming that because people are in positions of responsibility they are necessarily behaving responsibly.

The Poisonwood Bible

Fire & Flood

Many of America's greatest artists, scientists, investors, educators, and entrepreneurs have come from abroad. Rather than suffering from the "brain drain" of talented and educated individuals emigrating, the United States has benefited greatly over the years from the "brain gain" of immigration. These gifted immigrants have engineered advances in energy, information technology, international commerce, sports, arts, and culture. To stay competitive, the United States must institute more of an open-door policy to attract unique talents from other nations. Yet Americans resist such a policy despite their own immigrant histories and the substantial social, economic, intellectual, and cultural benefits of welcoming newcomers. Why? In *Brain Gain*, Darrell West asserts that perception or "vision" is one reason reform in immigration policy is so politically difficult. Public discourse tends to emphasize the perceived negatives. Fear too often trumps optimism and reason. And democracy is messy, with policy principles that are often difficult to reconcile. The seeming irrationality of U.S. immigration policy arises from a variety of thorny and interrelated factors: particularistic politics and fragmented institutions, public concern regarding education and employment, anger over taxes and social services, and ambivalence about national identity, culture, and language. Add to that stew a myopic (or worse) press, persistent fears of terrorism, and the difficulties of implementing border enforcement and legal justice. West prescribes a series of reforms that will put America on a better course and enhance its long-term social and economic prosperity. Reconceptualizing immigration as a way to enhance innovation and competitiveness, the author notes, will help us find the next Sergey Brin, the next Andrew Grove, or even the next Albert Einstein.

Ark

Howling at the Moon

A few weeks after marrying an attractive widow, Gordon Cloade is tragically killed by a bomb blast in the London blitz. Overnight, the former Mrs. Underhay finds herself in sole possession of the Cloade family fortune. Shortly afterward, Hercule Poirot receives a visit from the dead man's sister-in-law who claims she has been warned by "spirits" that Mrs. Underhay's first husband is still alive. Poirot has his suspicions when he is asked to find a missing person guided only by the spirit world. Yet what mystifies Poirot most is the woman's true motive for approaching him....

Everywhere and Every Way

It's the year 2030. The oceans have risen rapidly, and soon the entire planet will be submerged. But the discovery of another life-sustaining planet light years away gives those who remain alive hope. Only a few will be able to make the journey—Holle Groundwater is one of the candidates. If she makes the cut, she will live. If not, she will be left to face a watery death

The Electric State

Perfect for reading aloud, this is the finest work of E. Boyd Smith, a noted children's book illustrator of the early twentieth century. It recounts the timeless tale of Noah's ark and the aftermath of the Great Flood with delicately colored full-page illustrations. Readers of all ages will delight in Smith's rollicking animals as well as his inventive explanation of the extinction of the dinosaurs.

Euphonia and the Flood

A special 25th anniversary edition of the extraordinary international bestseller, including a new Foreword by Paulo Coelho. Combining magic, mysticism, wisdom and wonder into an inspiring tale of self-discovery, *The Alchemist* has become a modern classic, selling millions of copies around the world and transforming the lives of countless readers across generations. Paulo Coelho's masterpiece tells the mystical story of Santiago, an Andalusian shepherd boy who yearns to travel in search of a worldly treasure. His quest will lead him to riches far different—and far more satisfying—than he ever imagined. Santiago's journey teaches us about the essential wisdom of listening to our hearts, of recognizing opportunity and learning to read the omens strewn along life's path, and, most importantly, to follow our dreams.

After the Flood

A Chicago Tribune Best Book of the Year An inventive and riveting epic saga, *After the Flood* signals the arrival of an extraordinary new talent. A little more than a century from now, our world has been utterly transformed. After years of slowly overtaking the continent, rising floodwaters have obliterated America's great coastal cities and then its heartland, leaving nothing but an archipelago of mountaintop colonies surrounded by a deep expanse of open water. Stubbornly independent Myra and her precocious seven-year-old daughter, Pearl, fish from their small boat, the *Bird*, visiting dry land only to trade for supplies and information in the few remaining outposts of civilization. For seven years, Myra has grieved the loss of her oldest daughter, Row, who was stolen by her father after a monstrous deluge overtook their home in Nebraska. Then, in a violent confrontation with a stranger, Myra suddenly

discovers that Row was last seen in a far-off encampment near the Arctic Circle. Throwing aside her usual caution, Myra and Pearl embark on a perilous voyage into the icy northern seas, hoping against hope that Row will still be there. On their journey, Myra and Pearl join forces with a larger ship and Myra finds herself bonding with her fellow seekers who hope to build a safe haven together in this dangerous new world. But secrets, lust, and betrayals threaten their dream, and after their fortunes take a shocking—and bloody—turn, Myra can no longer ignore the question of whether saving Row is worth endangering Pearl and her fellow travelers. A compulsively readable novel of dark despair and soaring hope, *After the Flood* is a magnificent, action packed, and sometimes frightening odyssey laced with wonder—an affecting and wholly original saga both redemptive and astonishing.

The Information

From the Booker Prize – winning author of *Oryx and Crake*, the first book in the MaddAddam Trilogy, and *The Handmaid 's Tale*. Internationally acclaimed as ONE OF THE BEST BOOKS OF THE YEAR by, amongst others, the *Globe and Mail*, the *New York Times*, the *New Yorker*, and the *Village Voice* In a world driven by shadowy, corrupt corporations and the uncontrolled development of new, gene-spliced life forms, a man-made pandemic occurs, obliterating human life. Two people find they have unexpectedly survived: Ren, a young dancer locked inside the high-end sex club *Scales and Tails* (the cleanest dirty girls in town), and Toby, solitary and determined, who has barricaded herself inside a luxurious spa, watching and waiting. The women have to decide on their next move--they can ' t stay hidden forever. But is anyone else out there? From the Trade Paperback edition.

The Art of John Harris

A pulse-pounding thrill ride, where a teen girl must participate in a breathtaking race to save her brother's life--and her own. Time is slipping away. . . . Tella Holloway is losing it. Her brother is sick, and when a dozen doctors can't determine what's wrong, her parents decide to move to the middle of nowhere for the fresh air. She's lost her friends, her parents are driving her crazy, her brother is dying--and she's helpless to change anything. Until she receives mysterious instructions on how to become a Contender in the *Brimstone Bleed*. It's an epic race across jungle, desert, ocean, and mountain that could win her the prize she desperately desires: the Cure for her brother's illness. But all the Contenders are after the Cure for people they love, and there's no guarantee that Tella (or any of them) will survive the race. The jungle is terrifying, the clock is ticking, and Tella knows she can't trust the allies she makes. And one big question emerges: Why have so many fallen sick in the first place? Victoria Scott's breathtaking novel grabs readers by the throat and doesn't let go.

I Survived The Great Molasses Flood, 1919 (I Survived #19)

"Simon St å lenhag is back. In his new art book *Things From The Flood*, St å lenhag continues the stories of *Tales From the Loop*, memories of a Nordic childhood infused with strange machines and weird creatures from other dimensions. In *Things From The Flood*, St å lenhag moves his focus from the '80s to the '90s, the decade of great change when the outside world truly came to Scandinavia. These are tales of the trials of youth, of schoolyard hazings, of first kisses, of finding yourself -- and robots."

Flood

Powered by HTML, this Zweihander eBook edition is published with a nuanced reflowable document layout. It includes: Reflowable text and images Sidebar navigation via device contents Hyperlinked Table of Contents and Index for fast, easy searches Hyperlinked cross-references throughout the book

Tap and zoom illustrations This digital format differs from standard fixed layouts and PDFs. We highly suggest users download a sample before purchasing. WELCOME TO GRIM & PERILOUS GAMING Featured on Forbes.com, ranked one of the best-selling fantasy tabletop role-playing games at DriveThruRPG, and having sold over 90,000 copies worldwide, ZWEIH Ä NDER Grim & Perilous RPG is a bloodier, grimmer, and grittier version of classical tabletop role-playing games. This revised edition is published in celebration with Andrews McMeel Publishing and features a refreshed layout, new artwork, rules clarifications, color plates by Dejan Mandic, and errata. ZWEIH Ä NDER Grim & Perilous RPG is a game where your characters will: Live in a gritty, "realistic" fantasy world Make morally grey decisions & enact vicious reprisals Uncover insidious plots & political intrigue Take part in heart-pumping chase scenes Venture into the wilderness & survive its perils Desperately fight in clandestine & open field combat Defend themselves from injuries, madness, & mutations Encounter sanity-blasting creatures & their minions Using the Powered By ZWEIH Ä NDER d100 game engine, you will create grim characters, write perilous adventures, and build your own low fantasy & dark fantasy campaigns. These rules are a perfect fit for Renaissance and medieval-styled adventures, too. You can also use this book to create your own home-brewed worlds, whether inspired by the works of Andrzej Sapkowski ' s The Witcher, George R.R. Martin ' s Game of Thrones, Glen Cook ' s Black Company, Myke Cole ' s The Armored Saint, Robert E. Howard ' s Solomon Kane, Scott Lynch ' s Gentlemen Bastard series, or other "grimdark"-inspired media. This all-in-one game includes most of what you need to play: a character creation guide, game mastery rules, and a bestiary brimming with creatures both fair & foul. All that ' s left are a few friends, pencils, and a handful of dice. ZWEIH Ä NDER Grim & Perilous RPG awaits, and the fate of your grim & perilous tale hangs in the balance!

THE HOUSE OF THE WOLFINGS

"Welcome to Quinn, Montana, population: 956. A town where nearly all of the volunteer firemen are named Jim, where The Dirty Shame--the only bar in town--refuses to serve mixed drinks (too much work), where the locals hate the newcomers (then again, they hate the locals, too), and where the town softball team has never even come close to having a winning season. Until now. Rachel Flood has snuck back into town after leaving behind a trail of chaos nine years prior. She's here to make amends, but nobody wants to hear it, especially her mother Laverna. But with the help of a local boy named Jake and a little soul-searching, she just might make things right."--Amazon.com.

The Big Book of Boy Stuff

World-renowned visionary artist John Harris' unique concept paintings capture the Universe on a massive scale, featuring everything from epic landscapes and towering cities to out-of-this-world science fiction vistas. This collection focuses on his wide variety of futuristic art, as well as his striking covers for a variety of esteemed SF authors, including Arthur C Clarke, John Scalzi, Ben Bova, Hal Clement, Jack McDevitt, Frederik Pohl, Orson Scott Card's Enders books and many more.

The Flood

The basis for the new Amazon Prime Original Series! Perfect for fans of E.T. and Stranger Things—the first narrative artbook from acclaimed author and artist Simon St å lenhag about a fictionalized suburban town in the 1980s inhabited by fantastic machines and strange, imaginative beasts. In 1954, the Swedish government ordered the construction of the world ' s largest particle accelerator. The facility was complete in 1969, located deep below the pastoral countryside of M ä lar ö arna. The local population called this marvel of technology The Loop. These are its strange tales. From the same author

who wrote the imaginative artbook *The Electric State*, this “haunting,” (The Verge) “sophisticated sci-fi” (The Nerdist) follows the bizarre stories from otherworldly creatures and is a page-turner you won't be able to put down.

ZWEIHANDER Grim & Perilous RPG

Tom needs to be brave like his hero the Lone Ranger to save his family's dairy cows from a threatening flood.

The genesis flood

Wealthy Celestia falls in love with Peter, a hired hand, and by the time of the torrential rains that lead to the disastrous Johnstown flood of 1889, she has been disowned by her family and is staying with him in Johnstown.

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